# 空间open3d：

import open3d as o3d

## 读写io：

|  |  |
| --- | --- |
| read\_point\_cloud(ply) | 加载点云 |
| read\_triangle\_mesh(ply) | 加载网格 |

## 可视化visualization：

|  |  |
| --- | --- |
| draw\_geometries(geometries) | 绘制 |